

## experience

2010 April

***Kinokaraoke*** (event/performance)

animated overlay and titles for a show

2009 November

***Mani.Fest*** (event/performance)

teaser for a live event

2009 August

***After Effects Course*** (workshop)

I hold an introductory workshop on Adobe After Effects at the Middle Eastern Technical University (Ankara, Turkey)

2009 March

***Los Afortunados*** (documentary)

design of lower thirds

2009 February - March

***Aljona und die Baba Jaga*** (shortmovie)

compositing, visual effects and color correction

2009 January

***Peerform*** (website)

logo design, layout, actionscript coding

2009/2008

***After Effects Course*** (workshop)

I hold two introductory workshops on Adobe After Effects at the Bauhaus-University Weimar

2005

***Praktika.tv*** (various)

internship at praktika.de,  
responsible for video production, flash design and coding

## exhibitions

2009

***Bauhaus Impact Project*** (Ankara, Turkey)

participated in workshops and exhibition,  
illustrations and animations

2009

***Mani.Fest II*** (Weimar)

participated at Mani.Fest - Digital Performance Bauhaus,  
interactive video installation

2008

***BackUp Festival*** (Weimar)

my final thesis project, a video installation, as part of the  
Interaction and Interior Zone

2006

***Kudos Gallery*** (Sydney, Australia)

participated in a student exhibition,  
interactive object using arduino boards, sensors and  
processing software

2005

***Yade Gallery*** (Nagoya, Japan)

participation in the 'Karakuri Art' exhibition,  
installation/sculpture using light bulbs out of candy

2004

***Future Tennant Gallery*** (Pittsburgh, USA)

participated in the 'Hidden Dimensions' exhibition,  
video/collage as part of a group

## education

2008

*Graduate Diplom Mediengestaltung* (media design)

2001 - 2008

*Bauhaus-University Weimar* (Weimar, Germany)

a degree in Mediengestaltung

2006

*University of New South Wales* (Sydney, Australia)

an exchange year at the College of Fine Arts UNSW

## skills

proficient

Adobe After Effects, Photoshop, Illustrator, Encore, Flash,  
Actionscript 3.0

basics

Processing, Blender, Cinema 4D, Final Cut, Dreamweaver,  
Flint/Flame